A pioneer in computer graphics, computer networking, computer architecture and digital media, the School of Computing has expanded during the past 40+ years so that 45 faculty now touch every aspect of modern computing research.

We provide a solid foundation enabling students to be viable in this rapidly changing field, and we engage students in a special environment that promotes creativity and depth within a specific research discipline. This forges new research ideas and directions in computer science and multidisciplinary computing.

- Nationally-ranked program of excellence.
- Noted alumni include Pixar’s Ed Catmull and Adobe’s John Warnock.
- Hands-on research in areas from animation to image analysis and natural language processing.
- Application to program doubles as fellowship application.
- Many paid research and teaching assistant positions available.
- Almost all Ph.D. students fully funded by the university.
- Tuition waivers also available with paid fellowships and assistantships.

COLLEGE OF ENGINEERING

In the past decade, we’ve more than doubled the output of master’s and doctoral degrees awarded. With $77.6M in research expenditures, the College ranked 37th in research productivity in the 2014 ASEE Profiles, which compares U.S. engineering and technology programs. We have also grown the size of the faculty to 188, which puts the College among the top 10 percent for faculty size.

LIVING IN UTAH

Utah is legendary for snowboarding, skiing, camping, hiking and biking. There is plenty to see and do:

- Six world-class skiing and snowboarding resorts within a 30-minute drive of the University of Utah.
- Five scenic national parks and dozens of state parks celebrated for their beauty and accessibility.
- Ranked No. 1 for Best Hiking Cities by National Geographic.
- Home of the internationally-renowned Sundance Film Festival, MLS’s Real Salt Lake soccer team and the NBA’s Utah Jazz.